



WORK EXPERIENCE

CHARTER COMMUNICATIONS / 2017 - PRESENT

Curriculum Developer

- Design of rich media curriculum and programs
- Communicate effectively in visual and written form
- Apply fundamental research skills to curriculum projects
- Design and develop range of learning experiences:
 - ILT, eLearning, and blended learning solutions
- Promote collaboration and relationships among teammates

CHYRONHEGO CORPORATION / 2014 - 2017

Product Specialist

- Facilitation of product training and support
- Facilitation of training curriculum to understand customer needs
- Face of the company and responsible for building strong relationships
- Understanding of products to troubleshoot varying issues
- Creative service design for customer driven projects

GANNETT (TEGNA) COMPANY / 2013 - 2014

Production Coordinator & Motion Graphics Artist

- Broadcast Quality Assurance
- Manage studio during recurring daily changes
- Maintain and direct talent during scripted and breaking news
- Creation of daily news motion graphics for graphics hub clients

NBCUNIVERSAL / 2009 - 2013

On-Air Graphics Operator & Developer

- Project manage daily graphic needs to complete assignments
- Solve and work-around software issues
- Manage departmental wiki site
- Work in daily, high-stress and complex situations
- Liaison between various departments pertaining to customer needs

ALTITUDE SPORTS & ENTERTAINMENT / 2007 - 2009

On-Call Technician

FOX SPORTSNET: ROCKY MOUNTAIN / 2007 - 2008

Production Assistant

COLORADO ROCKIES / 2007

In-Game Entertainment Production Assistant



EDUCATION

ACADEMY OF ART UNIVERSITY / 2012

M.F.A. Web Design and New Media

SAVANNAH COLLEGE OF ART & DESIGN

GRADUATE COURSEWORK COMPLETED:
Broadcast Design & Motion Graphics

HARDING UNIVERSITY / 2006

B.A. Electronic Media Production



PROFESSIONAL SKILLS

DESIGN SKILLS

- ADOBE PHOTOSHOP
- ADOBE ILLUSTRATOR
- ADOBE DREAMWEAVER
- ADOBE AFTER EFFECTS
- ADOBE ANIMATE CC
- ADOBE PREMIERE
- APPLE FINAL CUT PRO
- DESIGN THEORY
- LAYOUT
- TYPOGRAPHY
- CONCEPT
- STYLING

DEVELOPMENT SKILLS

- GITHUB
- HTML 5
- CSS 3
- JAVASCRIPT
- XML
- CMS
- PHP

INTERACTIVE LEARNING TOOLS

- CORNERSTONE LMS
- ADOBE CAPTIVATE
- XYLEME
- REFERENCE DOCUMENT CREATION
- PARTICIPANT GUIDE CREATION
- KONTIKI VIDEO PLATFORM

PRODUCT DEVELOPMENT CYCLE

- WIREFRAME CREATION
- AGILE METHOD
- INFORMATION ARCHITECTURE
- FLOW DIAGRAMS
- LOW AND HIGH FIDELITY MOCKUPS
- USE CASE SCENARIOS
- UX TESTING



PERSONAL SKILLS

